



### **Rune Word information from the Arreat Summit website:**

If the player puts certain combinations of Runes in the correct order into an item with exactly that number of sockets and of the correct item type, the item's name will change into a "unique" name, displayed in gold, and the item will acquire extra powers, depending on the "rune word" that was used. The benefits of using a Rune Word is that you can make the Rune Word magical bonuses apply to any type of item allowed with the proper number of sockets. You could, for example, use an Elite Socketed sword or an Exceptional Socketed sword, and you can also pick which type of sword is used. Uniques, in comparison, use the same item type such as short sword, and are always the same quality (Normal/Exceptional/Elite). You can continue to find better Socketed weapons or armor and, with the proper Runes, continue to have this Rune Word bonus applied to better and better Socketed items as you find them.

Rune Words are an advanced feature for experienced users. However, anyone can create a Rune Word if they take the time to read/learn enough about them to assemble the Rune Words properly.

### **Rune Word Rules**






- ◆ When you create a Rune Word you still receive all of the magical bonuses that were already on each Rune you Socketed.
- ◆ Socketed Items must have the exact number of sockets as the Rune Word formula requires. If the Rune Word is a 3 Rune formula then you must use an item with exactly 3 sockets. A 4 socket item will not work with a 3 socket formula.
- ◆ The Socketed Item type must be the correct item type for the formula. If the formula requires a sword, the formula will not work if you use an axe or spear.
- ◆ Rune Words will only work in Socketed non-magical items. This means that Set Items, Unique Items, or Magic Items with enough Sockets and the proper item type will **not** allow or convert to Rune Words. Again, they will not work on **Magic, Set, Unique** or **Rare** items. So if you have a Mechanic's (or Jewelers item) piece of armor with 2 slots, the Stealth will not work on it because it's magical.
- ◆ The correct Runes for a formula must be used. If one of the Runes is wrong you receive the bonuses of the Runes inserted but it does not become a Rune Word.
- ◆ The Rune **IO** looks a lot like **LO**. Make sure you use the correct one.
- ◆ The Runes must be placed in the correct order. You can have the correct Socketed item, correct runes and still not activate the Rune Word if you do not socket the Runes in the correct order. This is because you're trying to spell the "Rune Word" correctly and you have spelled it incorrectly. Example: "**Ra****lOr****Tal**". You must first place **Ra**l, then **Or**t, then finally **Tal** into the Socketed Item.
- ◆ Rune Words will not work in Wirt's Leg
- ◆ You need the right patch for the following formulae to work. Make sure you have the latest patch.





**Keep in mind when experimenting with unknown Rune Words that you must be prepared to accept the loss of your Runes if the formula does not work. Rune Words must be inserted into the correct item for the formula in the correct order. Blizzard cannot restore lost items for any reason including due to your failure to properly create a Rune Word. Rune Word failures are caused by using the wrong items, Runes, or Rune order. A few times the formula has been listed wrong on The Arreat Summit, but most (99%) of reported errors are caused by failure to understand the formula. The following formulae in this document may contain errors, including listing the wrong formulas. Be sure you read all of this page including the bottom page notes for complete information.**





**NOTES:** The "Code" information is not used when in normal play.





The following Rune Word Formulae require Diablo II: LOD v1.09, v1.10, v1.11 where indicated:.





The Character levels indicated represent the Minimum level requirement. The actual level required is the greater of the level here and the item level.

Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Ancient's Pledge</b> Char. Level:21	3 Socket Shields		Ral Ort Tal	r08 r09 r07	+50% Enhanced Defense Cold Resist +43% Fire Resist +48% Lightning Resist +48% Poison Resist +48% 10% Damage Goes To Mana
<b>Beast</b> Char. Level:49 <b>v1.10 - 1.11 Only</b>	5 Socket Axes / Scepters / Hammers		Ber Tir Um Mal Lum	r30 r03 r22 r23 r17	Level 9 Fanaticism Aura When Equipped +40% Increased Attack Speed +240-270% Enhanced Damage (varies) 20% Chance of Crushing Blow 25% Chance of Open Wounds +3 To Werebear +3 To Lycanthropy Prevent Monster Heal +25-40 To Strength (varies) +10 To Energy +2 To Mana After Each Kill Level 13 Summon Grizzly (5 Charges)
<b>Black</b> Char. Level:35	3 Socket Clubs / Hammers / Maces  NOTE: Maces does not mean all Mace class weapons. See note at the end of this document		Thul lo Nef	r10 r16 r04	+120% Enhanced Damage 40% Chance Of Crushing Blow +200 To Attack Rating Adds 3-14 Cold Damage - Cold Duration 3 Seconds +10 To Vitality 15% Increased Attack Speed Knockback Magic Damage Reduced By 2 Level 4 Corpse Explosion (12 Charges)
<b>Bone</b> (Necromancer) Char. Level:47 <b>v1.11 Only</b>	3 Socket Body Armor		Sol Um Um	r12 r22 r22	15% Chance To Cast level 10 Bone Armor When Struck 15% Chance To Cast level 10 Bone Spear On Striking +2 To Necromancer Skill Levels +100-150 To Mana (varies) All Resistances +30 Damage Reduced By 7
<b>Bramble</b> Char. Level:61 <b>v1.10 - 1.11 Only</b>	4 Socket Body Armor		Ral Ohm Sur Eth	r08 r27 r29 r05	Level 15-21 Thorns Aura When Equipped (varies) +50% Faster Hit Recovery +25-50% To Poison Skill Damage (varies) +300 Defense Increase Maximum Mana 5% Regenerate Mana 15% +5% To Maximum Cold Resist Fire Resist +30% Poison Resist +100% +13 Life After Each Kill Level 13 Spirit of Barbs (33 Charges)


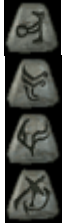


Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Brand</b> Char. Level:65 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net or non-ladder characters	4 Socket Missile Weapons		Jah Lo Mal Gul	r31 r28 r23 r25	35% Chance To Cast Level 14 Amplify Damage When Struck 100% Chance To Cast Level 18 Bone Spear On Striking +260-340% Enhanced Damage (varies) Ignore Target's Defense 20% Bonus to Attack Rating +280-330% Damage To Demons (varies) 20% Deadly Strike Prevent Monster Heal Knockback Fires Explosive Arrows or Bolts (15)
<b>Breath of the Dying</b> Char. Level:69 <b>v1.10 - 1.11Only</b>	6 Socket Weapons		Vex Hel El Eld Zod Eth	r26 r15 r01 r02 r33 r05	50% Chance To Cast Level 20 Poison Nova When You Kill An Enemy Indestructible +60% Increased Attack Speed +350-400% Enhanced Damage (varies) +200% Damage To Undead -25% Target Defense +50 To Attack Rating +50 To Attack Rating Against Undead 7% Mana Stolen Per Hit 12-15% Life Stolen Per Hit (varies) Prevent Monster Heal +30 To All Attributes +1 To Light Radius Requirements -20%
<b>Call To Arms</b> Char. Level:51 <b>v1.10 - 1.11Only</b>	5 Socket Weapons  NOTE:Barbarians are capped at +3 to the skills Battle Command, Battle Orders, and Battle Cry. For more information read about "oskill" Skill Points on the Arreat Summit		Amn Ral Mal Ist Ohm	r11 r08 r23 r24 r27	+1 To All Skills +40% Increased Attack Speed +250-290% Enhanced Damage (varies) Adds 5-30 Fire Damage 7% Life Stolen Per Hit +2-6 To Battle Command (varies) +1-6 To Battle Orders (varies) +1-4 To Battle Cry (varies) Prevent Monster Heal Replenish Life +12 30% Better Chance of Getting Magic Items
<b>Chaos</b> Char. Level:57 <b>v1.10 - 1.11Only</b>	3 Socket Claws		Fal Ohm Um	r19 r27 r22	9% Chance To Cast Level 11 Frozen Orb On Striking 11% Chance To Cast Level 9 Charged Bolt On Striking +35% Increased Attack Speed +290-340% Enhanced Damage (varies) Adds 216-471 Magic Damage 25% Chance of Open Wounds +1 To Whirlwind +10 To Strength +15 Life After Each Demon Kill




Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Chains of Honor</b> Char. Level:63 <b>v1.10 - 1.11Only</b>	4 Socket Body Armor		Dol Um Ber Ist	r14 r22 r30 r24	+2 To All Skills +200% Damage To Demons +100% Damage To Undead 8% Life Stolen Per Hit +70% Enhanced Defense +20 To Strength Replenish Life +7 All Resistances +65 Damage Reduced By 8% 25% Better Chance of Getting Magic Items
<b>Crescent Moon</b> Char. Level:47 <b>v1.10 - 1.11Only</b>	3 Socket Axes / Swords / Polearms		Shael Um Tir	r13 r22 r03	10% Chance To Cast Level 17 Chain Lightning On Striking 7% Chance To Cast Level 13 Static Field On Striking +20% Increased Attack Speed +180-220% Enhanced Damage (varies) Ignore Target's Defense -35% To Enemy Lightning Resistance 25% Chance of Open Wounds +9-11 Magic Absorb (varies) +2 To Mana After Each Kill Level 18 Summon Spirit Wolf (30 Charges)
<b>Death</b> Char. Level:55 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	5 Socket Swords / Axes		Hel El Vex Ort Gul	r15 r01 r26 r09 r25	100% Chance To Cast Level 44 Chain Lightning When You Die 25% Chance To Cast Level 18 Glacial Spike On Attack Indestructible +300-385% Enhanced Damage (varies) 20% Bonus To Attack Rating +50 To Attack Rating Adds 1-50 Lightning Damage 7% Mana Stolen Per Hit 50% Chance of Crushing Blow +(0.5 per Character Level) 0.5-49.5% Deadly Strike (Based on Character Level) +1 To Light Radius Level 22 Blood Golem (15 Charges) Requirements -20%
<b>Delirium</b> Char. Level:51 <b>v1.10 - 1.11Only</b>	3 Socket Helms  * NOTE:This ability morphs your character into a Bone Fetish for a period of about 1 minute. You can use the skill Armageddon once you have transformed. You can also do normal attacks in the form of a headbutt.		Lem Ist Io	r20 r24 r16	1% Chance To Cast Level 50 Delirium* (morph) When Struck 6% Chance To Cast Level 14 Mind Blast When Struck 14% Chance To Cast Level 13 Terror When Struck 11% Chance To Cast Level 18 Confuse On Striking +2 To All Skills +261 Defense +10 To Vitality 50% Extra Gold From Monsters 25% Better Chance of Getting Magic Items Level 17 Attract (60 Charges)

Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Destruction</b> Char. Level:65 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	5 Socket Polearms / Swords		Vex Lo Ber Jah Ko	r26 r28 r30 r31 r18	23% Chance To Cast Level 12 Volcano On Striking 5% Chance To Cast Level 23 Molten Boulder On Striking 100% Chance To Cast level 45 Meteor When You Die 15% Chance To Cast Level 22 Nova On Attack +350% Enhanced Damage Ignore Target's Defense Adds 100-180 Magic Damage 7% Mana Stolen Per Hit 20% Chance Of Crushing Blow 20% Deadly Strike Prevent Monster Heal +10 To Dexterity
<b>Doom</b> Char. Level:67 <b>v1.10 - 1.11Only</b>	5 Socket Axes / Polearms / Hammers		Hel Ohm Um Lo Cham	r15 r27 r22 r28 r32	5% Chance To Cast Level 18 Volcano On Striking Level 12 Holy Freeze Aura When Equipped +2 To All Skills +45% Increased Attack Speed +330-370% Enhanced Damage (varies) -(40-60)% To Enemy Cold Resistance (varies) 20% Deadly Strike 25% Chance of Open Wounds Prevent Monster Heal Freezes Target +3 Requirements -20%
<b>Dragon</b> Char. Level:61 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	3 Socket Body Armor / Shields		Sur Lo Sol	r29 r28 r12	20% Chance to Cast Level 18 Venom When Struck 12% Chance To Cast Level 15 Hydra On Striking Level 14 Holy Fire Aura When Equipped +360 Defense +230 Defense Vs. Missile +3-5 To All Attributes (varies) +0.375-37.125 To Strength (Based on Character Level) Increase Maximum Mana 5% (Armor Only) +50 To Mana (Shields Only) +5% To Maximum Lightning Resist Damage Reduced by 7
<b>Dream</b> Char. Level:65 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	3 Socket Helms / Shields		Io Jah Pul	r16 r31 r21	10% Chance To Cast Level 15 Confuse When Struck Level 15 Holy Shock Aura When Equipped +20-30% Faster Hit Recovery (varies) +30% Enhanced Defense +150-220 Defense (varies) +10 To Vitality Increase Maximum Life 5% (Helms Only) +50 To Life (Shields Only) +0.625-61.875 To Mana (Based On Character Level) All Resistances +5-20 (varies) 12-25% Better Chance of Getting Magic Items (varies)




Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Duress</b> Char. Level:47 <b>v1.10 - 1.11Only</b> <b>Online Realms Only</b>  This RuneWord <b>does not</b> work in Single-Player or Open Battle.net	3 Socket Body Armor		Shael Um Thul	r13 r22 r10	+40% Faster Hit Recovery +10-20% Enhanced Damage (varies) Adds 37-133 Cold Damage 2 sec. Duration (Normal) 15% Chance of Crushing Blow 33% Chance of Open Wounds +150-200% Enhanced Defense (varies) -20% Slower Stamina Drain Cold Resist +45% Lightning Resist +15% Fire Resist +15% Poison Resist +15%
<b>Edge</b> Char. Level:25 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	3 Socket Missile Weapons		Tir Tal Amn	r03 r07 r11	Level 15 Thorns Aura When Equipped +35% Increased Attack Speed +320-380% Damage To Demons (varies) +280% Damage To Undead +75 Poison Damage Over 5 Seconds 7% Life Stolen Per Hit Prevent Monster Heal +5-10 To All Attributes (varies) +2 To Mana After Each Kill Reduces All Vendor Prices 15%!!!
<b>Enigma</b> Char. Level:65 <b>v1.10 - 1.11Only</b>	3 Socket Body Armor		Jah Ith Ber	r31 r06 r30	+2 To All Skills +45% Faster Run/Walk +1 To Teleport +750-775 Defense (varies) + (0.75 Per Character Level) +0-74 To Strength (Based On Character Level) Increase Maximum Life 5% Damage Reduced By 8% +14 Life After Each Kill 15% Damage Taken Goes To Mana + (1 Per Character Level) +1-99% Better Chance of Getting Magic Items (Based On Character Level)
<b>Enlightenment</b> (Sorceress) Char. Level:45 <b>v1.11 Only</b>	3 Socket Body Armor		Pul Ral Sol	r21 r08 r12	5% Chance To Cast Level 15 Blaze When Struck 5% Chance To Cast level 15 Fire Ball On Striking +2 To Sorceress Skill Levels +1 To Warmth +30% Enhanced Defense Fire Resist +30% Damage Reduced By 7








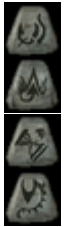


Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Eternity</b> Char. Level:63 <b>v1.10 - 1.11Only</b>	5 Socket Melee Weapons		Amn Ber Ist Sol Sur	r11 r30 r24 r12 r29	Indestructible +260-310% Enhanced Damage (varies) +9 To Minimum Damage 7% Life Stolen Per Hit 20% Chance of Crushing Blow Hit Blinds Target Slows Target By 33% Regenerate Mana 16% Replenish Life +16 Cannot Be Frozen 30% Better Chance Of Getting Magic Items Level 8 Revive (88 Charges)
<b>Exile</b> Char. Level:57 <b>v1.10 - 1.11Only</b>	4 Socket Paladin Shields (only) Targe, Rondache, Heraldic Shield, Aerin Shield, Crown Shield, Akaron Targe & Rondache, Protector Shield, Gilded Shield, Royal Shield, Sacred Targe & Ronadache, Kurast Shield, Zakarum Shield, Vortex Shield		Vex Ohm Ist Dol	r26 r27 r24 r14	15% Chance To Cast Level 5 Life Tap On Striking Level 13-16 Defiance Aura When Equipped (varies) +2 To Offensive Auras (Paladin Only) +30% Faster Block Rate Freezes Target +220-260% Enhanced Defense (varies) Replenish Life +7 +5% To Maximum Cold Resist +5% To Maximum Fire Resist 25% Better Chance Of Getting Magic Items Repairs 1 Durability in 4 Seconds
<b>Faith</b> Char. Level:65 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord does not work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Missile Weapons		Ohm Jah Lem Eld	r27 r31 r20 r02	Level 12-15 Fanaticism Aura When Equipped (varies) +1-2 To All Skills (varies) +330% Enhanced Damage Ignore Target's Defense 300% Bonus To Attack Rating +75% Damage To Undead +50 To Attack Rating Against Undead +120 Fire Damage All Resistances +15 10% Reanimate As: Returned 75% Extra Gold From Monsters
<b>Famine</b> Char. Level:65 <b>v1.10 - 1.11Only</b>	4 Socket Axes / Hammers		Fal Ohm Ort Jah	r19 r27 r09 r31	+30% Increased Attack Speed +320-370% Enhanced Damage (varies) Ignore Target's Defense Adds 180-200 Magic Damage Adds 50-200 Fire Damage Adds 51-250 Lightning Damage Adds 50-200 Cold Damage 12% Life Stolen Per Hit Prevent Monster Heal +10 To Strength






Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Fortitude</b> Char. Level:59 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Weapons / Body Armor		El Sol Dol Lo	r01 r12 r14 r28	<b>Weapons:</b> 20% Chance To Cast Level 15 Chilling Armor when Struck +25% Faster Cast Rate +300% Enhanced Damage +9 To Minimum Damage +50 To Attack Rating 20% Deadly Strike Hit Causes Monster To Flee 25% +200% Enhanced Defense +X To Life (Based on Character Level)* All Resistances +20-30 (varies) 12% Damage Taken Goes To Mana +1 To Light Radius  <b>Body Armor</b> 20% Chance To Cast Level 15 Chilling Armor when Struck +25% Faster Cast Rate +300% Enhanced Damage +200% Enhanced Defense +15 Defense +X To Life (Based on Character Level)* Replenish Life +7 +5% To Maximum Lightning Resist All Resistances +20-30 (varies) Damage Reduced By 7 12% Damage Taken Goes To Mana +1 To Light Radius
<b>Fury</b> Char. Level:65	3 Socket Melee Weapons		Jah Gul Eth	r31 r25 r05	+209% Enhanced Damage 40% Increased Attack Speed Prevent Monster Heal 66% Chance Of Open Wounds 33% Deadly Strike Ignore Target's Defense -25% Target Defense 20% Bonus To Attack Rating 6% Life Stolen Per Hit +5 To Frenzy (Barbarian Only)
<b>Gloom</b> Char. Level:47 <b>v1.10 - 1.11Only</b>	3 Socket Body Armor		Fal Um Pul	r19 r22 r21	15% Chance To Cast Level 3 Dim Vision When Struck +10% Faster Hit Recovery +200-260% Enhanced Defense (varies) +10 To Strength All Resistances +45 Half Freeze Duration 5% Damage Taken Goes To Mana -3 To Light Radius



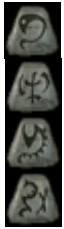








Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Grief</b> Char. Level:59 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	5 Socket Swords / Axes		Eth Tir Lo Mal Ral	r05 r03 r28 r23 r08	35% Chance To Cast Level 15 Venom On Striking +30-40% Increased Attack Speed (varies) Damage +340-400 (varies) Ignore Target's Defense -25% Target Defense +(1.875 per character level) 1.875-185.625% Damage To Demons (Based on Character Level) Adds 5-30 Fire Damage -20-25% To Enemy Poison Resistance (varies) 20% Deadly Strike Prevent Monster Heal +2 To Mana After Each Kill +10-15 Life After Each Kill (varies)
<b>Hand of Justice</b> Char. Level:67 <b>v1.10 - 1.11Only</b>	4 Socket Weapons  NOTE: Make sure you use the LO Rune not IO		Sur Cham Amn Lo	r29 r32 r11 r28	100% Chance To Cast Level 36 Blaze When You Level-Up 100% Chance To Cast Level 48 Meteor When You Die Level 16 Holy Fire Aura When Equipped +33% Increased Attack Speed +280-330% Enhanced Damage (varies) Ignore Target's Defense 7% Life Stolen Per Hit -20% To Enemy Fire Resistance 20% Deadly Strike Hit Blinds Target Freezes Target +3
<b>Harmony</b> Char. Level:39 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Missile Weapons		Tir Ith Sol Ko	r03 r06 r12 r18	Level 10 Vigor Aura When Equipped +200-275% Enhanced Damage (varies) +9 To Minimum Damage +9 To Maximum Damage Adds 55-160 Lightning Damage Adds 55-160 Fire Damage Adds 55-160 Cold Damage +2-6 To Valkyrie (varies) +10 To Dexterity Regenerate Mana 20% +2 To Mana After Each Kill +2 To Light Radius Level 20 Revive (25 Charges)



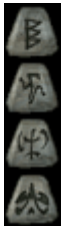
Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Heart of the Oak</b> Char. Level:55 <b>v1.10 - 1.11Only</b>	4 Socket Staves / Maces  NOTE: Maces doesn't mean all Mace class weapons. See note at the end of this document		Ko Vex Pul Thul	r18 r26 r21 r10	+3 To All Skills +40% Faster Cast Rate +75% Damage To Demons +100 To Attack Rating Against Demons Adds 3-14 Cold Damage, 3 sec. Duration (Normal) 7% Mana Stolen Per Hit +10 To Dexterity Replenish Life +20 Increase Maximum Mana 15% All Resistances +30-40 (varies) Level 4 Oak Sage (25 Charges) Level 14 Raven (60 Charges) +50% Damage To Undead
<b>Holy Thunder</b> Char. Level:21	4 Socket Scepters		Eth Ral Ort Tal	r05 r08 r09 r07	+60% Enhanced Damage -25% Target Defense Adds 5-30 Fire Damage Adds 21-110 Lightning Damage +75 Poison Damage Over 5 Seconds +10 To Maximum Damage Lightning Resistance +60% +5 To Maximum Lightning Resistance +3 To Holy Shock (Paladin Only) Level 7 Chain Lightning (60 Charges)
<b>Honor</b> Char. Level:27	5 Socket Melee Weapons		Amn El Ith Tir Sol	r11 r01 r06 r03 r12	+160% Enhanced Damage +9 To Minimum Damage +9 To Maximum Damage 25% Deadly Strike +250 To Attack Rating +1 to All Skills 7% Life Stolen Per Hit Replenish Life +10 +10 To Strength +1 To Light Radius +2 To Mana After Each Kill
<b>Ice</b> Char. Level:65 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Missile Weapons		Amn Shael Jah Lo	r11 r13 r31 r28	100% Chance To Cast Level 40 Blizzard When You Level-up 25% Chance To Cast Level 22 Frost Nova On Striking Level 18 Holy Freeze Aura When Equipped +20% Increased Attack Speed +140-210% Enhanced Damage (varies) Ignore Target's Defense +25-30% To Cold Skill Damage (varies) -20% To Enemy Cold Resistance 7% Life Stolen Per Hit 20% Deadly Strike 3.125-309.375 Extra Gold From Monsters (Based on Character Level)

Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Infinity</b> Char. Level:63 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Polearms		Ber Mal Ber Ist	r30 r23 r30 r24	50% Chance To Cast Level 20 Chain Lightning When You Kill An Enemy Level 12 Conviction Aura When Equipped +35% Faster Run/Walk +255-325% Enhanced Damage (varies) -(45-55)% To Enemy Lightning Resistance (varies) 40% Chance of Crushing Blow Prevent Monster Heal 0.5-49.5 To Vitality (Based on Character Level) 30% Better Chance of Getting Magic Items Level 21 Cyclone Armor (30 Charges)
<b>Insight</b> Char. Level:27 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Polearms / Staves		Ral Tir Tal Sol	r08 r03 r07 r12	Level 10-17 Meditation Aura When Equipped (varies) +35% Faster Cast Rate +200-260% Enhanced Damage (varies) +9 To Minimum Damage 180-250% Bonus to Attack Rating (varies) Adds 5-30 Fire Damage +75 Poison Damage Over 5 Seconds +1-6 To Critical Strike (varies) +5 To All Attributes +2 To Mana After Each Kill 23% Better Chance of Getting Magic Items
<b>King's Grace</b> Char. Level:25	3 Socket Swords / Scepters		Amn Ral Thul	r11 r08 r10	+100% Enhanced Damage +100% Damage To Demons +50% Damage To Undead Adds 5-30 Fire Damage Adds 3-14 Cold Damage - 3 Second Duration +150 To Attack Rating +100 To Attack Rating Against Demons +100 To Attack Rating Against Undead 7% Life Stolen Per Hit
<b>Kingslayer</b> Char. Level:53 <b>v1.10 - 1.11Only</b>	4 Socket Swords / Axes		Mal Um Gul Fal	r23 r22 r25 r19	+30% Increased Attack Speed +230-270% Enhanced Damage (varies) -25% Target Defense 20% Bonus To Attack Rating 33% Chance of Crushing Blow 50% Chance of Open Wounds +1 To Vengeance Prevent Monster Heal +10 To Strength 40% Extra Gold From Monsters






Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Last Wish</b> Char. Level:65 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	6 Socket Swords / Hammers / Axes		Jah Mal Jah Sur Jah Ber	r31 r23 r31 r29 r31 r30	6% Chance To Cast Level 11 Fade When Struck 10% Chance To Cast Level 18 Life Tap On Striking 20% Chance To Cast Level 20 Charged Bolt On Attack Level 17 Might Aura When Equipped +330-375% Enhanced Damage (varies) Ignore Target's Defense 60-70% Chance of Crushing Blow (varies) Prevent Monster Heal Hit Blinds Target +(0.5 per character level) 0.5-49.5% Chance of Getting Magic Items (Based on Character Level)
<b>Lawbringer</b> Char. Level:39 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	3 Socket Swords / Hammers / Scepters		Amn Lem Ko	r11 r20 r18	20% Chance To Cast Level 15 Decrepify On Striking Level 16-18 Sanctuary Aura When Equipped (varies) -50% Target Defense Adds 150-210 Fire Damage Adds 130-180 Cold Damage 7% Life Stolen Per Hit Slain Monsters Rest In Peace +200-250 Defense Vs. Missile (varies) +10 To Dexterity 75% Extra Gold From Monsters
<b>Leaf</b> Char. Level:19	2 Socket Staves  NOTE: Staves does not include Orbs		Tir Ral	r03 r08	Adds 5-30 Fire Damage +3 To Fire Skills +3 To Fire Bolt (Sorceress Only) +3 To Inferno (Sorceress Only) +3 To Warmth (Sorceress Only) +2 To Mana After Each Kill + (2 Per Character Level) +2-198 To Defense (Based On Character Level) Cold Resist +33%
<b>Lionheart</b> Char. Level:41	3 Socket Body Armor		Hel Lum Fal	r15 r17 r19	+20% Enhanced Damage Requirements -15% +25 To Strength +10 To Energy +20 To Vitality +15 To Dexterity +50 To Life All Resistances +30
<b>Lore</b> Char. Level:27	2 Socket Helms		Ort Sol	r09 r12	+1 To All Skill Levels +10 To Energy +2 To Mana After Each Kill Lightning Resist +30% Damage Reduced By 7 +2 To Light Radius
















Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Malice</b> Char. Level:15	3 Socket Melee Weapons		Ith El Eth	r06 r01 r05	+33% Enhanced Damage +9 To Maximum Damage 100% Chance Of Open Wounds -25% Target Defense -100 To Monster Defense Per Hit Prevent Monster Heal +50 To Attack Rating Drain Life -5
<b>Melody</b> Char. Level:39	3 Socket Missile Weapons		Shael Ko Nef	r13 r18 r04	+50% Enhanced Damage +300% Damage To Undead +3 To Bow and Crossbow Skills (Amazon Only) +3 To Critical Strike (Amazon Only) +3 To Dodge (Amazon Only) +3 To Slow Missiles (Amazon Only) 20% Increased Attack Speed +10 To Dexterity Knockback
<b>Memory</b> Char. Level:37	4 Socket Staves  NOTE: Staves does not include Orbs		Lum Io Sol Eth	r17 r16 r12 r05	+3 to Sorceress Skill Levels 33% Faster Cast Rate Increase Maximum Mana 20% +3 Energy Shield (Sorceress Only) +2 Static Field (Sorceress Only) +10 To Energy +10 To Vitality +9 To Minimum Damage -25% Target Defense Magic Damage Reduced By 7 +50% Enhanced Defense
<b>Myth</b> Char. Level:?? <b>v1.11 Only</b>	3 Socket Body Armor		Hel Amn Nef	r15 r11 r04	3% Chance To Cast Level 1 Howl When Struck 10% Chance To Cast Level 1 Taunt On Striking +2 To Barbarian Skill Levels +30 Defense Vs. Missile Replenish Life +10 Attacker Takes Damage of 14 Requirements -15%
<b>Nadir</b> Char. Level:13	2 Socket Helms		Nef Tir	r04 r03	+50% Enhanced Defense +10 Defense +30 Defense vs. Missile Level 13 Cloak of Shadows (9 Charges) +2 To Mana After Each Kill +5 To Strength -33% Extra Gold From Monsters -3 To Light Radius




Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Oath</b> Char. Level:49 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Swords / Axes / Maces		Shael Pul Mal Lum	r13 r21 r23 r17	30% Chance To Cast Level 20 Bone Spirit On Striking Indestructible +50% Increased Attack Speed +210-340% Enhanced Damage (varies) +75% Damage To Demons +100 To Attack Rating Against Demons Prevent Monster Heal +10 To Energy +10-15 Magic Absorb (varies) Level 16 Heart Of Wolverine (20 Charges) Level 17 Iron Golem (14 Charges)
<b>Obedience</b> Char. Level:41 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	5 Socket Polearms		Hel Ko Thul Eth Fal	r15 r18 r10 r05 r19	30% Chance To Cast Level 21 Enchant When You Kill An Enemy 40% Faster Hit Recovery +370% Enhanced Damage -25% Target Defense Adds 3-14 Cold Damage 3 Second Duration (Normal) -25% To Enemy Fire Resistance 40% Chance of Crushing Blow +200-300 Defense (varies) +10 To Strength +10 To Dexterity All Resistances +20-30 (varies) Requirements -20%
<b>Passion</b> Char. Level:43 <b>v1.10 - 1.11Only</b>	4 Socket Weapons		Dol Ort Eld Lem	r14 r09 r02 r20	+25% Increased Attack Speed +160-210% Enhanced Damage (varies) 50-80% Bonus To Attack Rating (varies) +75% Damage To Undead +50 To Attack Rating Against Undead Adds 1-50 Lightning Damage +1 To Berserk +1 To Zeal Hit Blinds Target +10 Hit Causes Monster To Flee 25% 75% Extra Gold From Monsters Level 3 Heart of Wolverine (12 Charges)
<b>Peace</b> (Amazon) Char. Level:29 <b>v1.11 Only</b>	3 Socket Body Armor		Shael Thul Amn	r13 r10 r11	4% Chance To Cast Level 5 Slow Missiles When Struck 2% Chance To Cast level 15 Valkyrie On Striking +2 To Amazon Skill Levels +20% Faster Hit Recovery +2 To Critical Strike Cold Resist +30% Attacker Takes Damage of 14

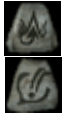




Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Phoenix</b> Char. Level:65 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Weapons / Shields		Vex Vex Lo Jah	r26 r26 r28 r31	<b>Weapons</b> 100% Chance To Cast level 40 Blaze When You Level-up 40% Chance To Cast Level 22 Firestorm On Striking Level 10-15 Redemption Aura When Equipped (varies) +350-400% Enhanced Damage (varies) Ignores Target's Defense 14% Mana Stolen Per Hit -28% To Enemy Fire Resistance 20% Deadly Strike +350-400 Defense Vs. Missile (varies) +15-21 Fire Absorb (varies)  <b>Shields</b> 100% Chance To Cast level 40 Blaze When You Level-up 40% Chance To Cast Level 22 Firestorm On Striking Level 10-15 Redemption Aura When Equipped (varies) +350-400 Defense Vs. Missile (varies) +350-400 Enhanced Damage (varies) -28% To Enemy Fire Resistance +50 To Life +5% To Maximum Lightning Resist +10% To Maximum Fire Resist +15-21 Fire Absorb (varies)
<b>Unconfirmed**</b> <b>Plague</b> Char. Level:67 <b>v1.11 Only</b>  <b>** Try at your Own Risk</b>	3 Socket Axes		Cham Fal Um	r32 r19 r22	20% Chance to cast level 12 Lower Resist when struck. 25% Chance to cast level 15 Poison Nova on striking. Level 13-17 Cleansing Aura When Equipped. +1-2 to All Skills. +260-380% Damage to Demons -23% to Enemy Poison Resistance. 37% Deadly Strike (Based on Character Level) [+3% DeadlyStrike/Lvl] 25% Chance of Open Wounds. Freezes Target +3. +10 Strength.
<b>Pride</b> Char. Level:67 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Polearms		Cham Sur Io Lo	r32 r29 r16 r28	25% Chance To Cast Level 17 Fire Wall When Struck Level 16-20 Concentration Aura When Equipped (varies) 260-300% Bonus To Attack Rating (varies) +1-99% Damage To Demons (Based on Character Level) Adds 50-280 Lightning Damage 20% Deadly Strike Hit Blinds Target Freezes Target +3 +10 To Vitality Replenish Life +8 1.875-185.625% Extra Gold From Monsters (Based on Character Level)
















Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Principle</b> (Paladin) Char. Level:53 <b>v1.11 Only</b>	3 Socket Body Armor		Ral Gul Eld	r08 r25 r02	100% Chance To Cast Level 5 Holy Bolt On Striking +2 To Paladin Skill Levels 15% Slower Stamina Drain +5% To Maximum Poison Resist Fire Resist +30%
<b>Prudence</b> Char. Level:49 <b>v1.10 - 1.11Only</b>	2 Socket Body Armor		Mal Tir	r23 r03	+25% Faster Hit Recovery +140-170% Enhanced Defense (varies) All Resistances +25-35 (varies) Damage Reduced by 3 Magic Damage Reduced by 17 +2 To Mana After Each Kill +1 To Light Radius Repairs Durability In 4 Seconds
<b>Radiance</b> Char. Level:27	3 Socket Helms		Nef Sol Ith	r04 r12 r06	+75% Enhanced Defense +30 Defense Vs. Missile +10 To Energy +10 To Vitality 15% Damage Goes To Mana Magic Damage Reduced By 3 +33 To Mana Damage Reduced By 7 +5 To Light Radius
<b>Rain</b> (Druid) Char. Level:49 <b>v1.11 Only</b>	3 Socket Body Armor		Ort Mal Ith	r09 r23 r06	5% Chance To Cast Level 15 Cyclone Armor When Struck 5% Chance To Cast Level 15 Twister On Striking +2 To Druid Skills +100-150 To Mana (varies) Lightning Resist +30% Magic Damage Reduced By 7 15% Damage Taken Goes to Mana
<b>Rhyme</b> Char. Level:29	2 Socket Shields		Shael Eth	r13 r05	20% Increased Chance of Blocking 40% Faster Block Rate All Resistances +25 Regenerate Mana 15% Cannot Be Frozen 50% Extra Gold From Monsters 25% Better Chance Of Getting Magic Items

Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Rift</b> Char. Level:53 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Polearms / Scepters	   	Hel Ko Lem Gul	r15 r18 r20 r25	20% Chance To Cast Level 16 Tornado On Striking 16% Chance To Cast Level 21 Frozen Orb On Attack 20% Bonus To Attack Rating Adds 160-250 Magic Damage Adds 60-180 Fire Damage +5-10 To All Stats (varies) +10 To Dexterity 38% Damage Taken Goes To Mana 75% Extra Gold From Monsters Level 15 Iron Maiden (40 Charges) Requirements -20%
<b>Sanctuary</b> Char. Level:49 <b>v1.10 - 1.11Only</b>	3 Socket Shields	  	Ko Ko Mal	r18 r18 r23	+20% Faster Hit Recovery +20% Faster Block Rate 20% Increased Chance of Blocking +130-160% Enhanced Defense (varies) +250 Defense vs. Missile +20 To Dexterity All Resistances +50-70 (varies) Magic Damage Reduced By 7 Level 12 Slow Missiles (60 Charges)
<b>Silence</b> Char. Level:55	6 Socket Weapons	     	Dol Eld Hel Ist Tir Vex	r14 r02 r15 r24 r03 r26	200% Enhanced Damage +75% Damage To Undead Requirements -20% 20% Increased Attack Speed +50 To Attack Rating Against Undead +2 To All Skills All Resistances +75 20% Faster Hit Recovery 11% Mana Stolen Per Hit Hit Causes Monster To Flee 25% Hit Blinds Target +33 +2 To Mana After Each Kill 30% Better Chance Of Getting Magic Items
<b>Smoke</b> Char. Level:37	2 Socket Body Armor	 	Nef Lum	r04 r17	+75% Enhanced Defense +280 Defense Vs. Missile All Resistances +50 20% Faster Hit Recovery Level 6 Weaken (18 Charges) +10 To Energy -1 To Light Radius

Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Spirit</b> Char. Level:25 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Swords / Shields		Tal Thul Ort Amn	r07 r10 r09 r11	<b>Weapons</b> +2 To All Skills +25-35% Faster Cast Rate (varies) +55% Faster Hit Recovery Adds 1-50 Lightning Damage Adds 3-14 Cold Damage 3 Second Duration (Normal) +75 Poison Damage Over 5 Seconds 7% Life Stolen Per Hit +250 Defense Vs. Missile +22 To Vitality +89-112 To Mana (varies) +3-8 Magic Absorb (varies)  <b>Shields</b> +2 To All Skills +25-35% Faster Cast Rate (varies) +55% Faster Hit Recovery +250 Defense Vs. Missile +22 To Vitality +89-112 To Mana (varies) Cold Resist +35% Lightning Resist +35% Poison Resist +35% +3-8 Magic Absorb (varies) Attacker Takes Damage of 14
<b>Splendor</b> Char. Level:37 <b>v1.10 - 1.11Only</b>	2 Socket Shields		Eth Lum	r05 r17	+1 To All Skills +10% Faster Cast Rate +20% Faster Block Rate +60-100% Enhanced Defense (varies) +10 To Energy Regenerate Mana 15% 50% Extra Gold From Monsters 20% Better Chance of Getting Magic Items +3 To Light Radius
<b>Stealth</b> Char. Level:17	2 Socket Body Armor		Tal Eth	r07 r05	Magic Damage Reduced By 3 +6 To Dexterity +15 To Maximum Stamina Poison Resist +30% Regenerate Mana 15% 25% Faster Run/Walk 25% Faster Cast Rate 25% Faster Hit Recovery

Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Steel</b> Char. Level:13	2 Socket Swords / Axes / Maces  NOTE: Maces doesn't mean all Mace class weapons. See note at the end of this document		Tir El	r03 r01	20% Enhanced Damage +3 To Minimum Damage +3 To Maximum Damage +50 To Attack Rating 50% Chance Of Open Wounds 25% Increased Attack Speed +2 To Mana After Each Kill +1 To Light Radius
<b>Stone</b> Char. Level:47 <b>v1.10 - 1.11Only</b>	4 Socket Body Armor		Shael Um Pul Lum	r13 r22 r21 r17	+60% Faster Hit Recovery +250-290% Enhanced Defense (varies) +300 Defense Vs. Missile +16 To Strength +16 To Vitality +10 To Energy All Resistances +15 Level 16 Molten Boulder (80 Charges) Level 16 Clay Golem (16 Charges)
<b>Strength</b> Char. Level:25	2 Socket Melee Weapons		Amn Tir	r11 r03	35% Enhanced Damage 25% Chance Of Crushing Blow 7% Life Stolen Per Hit +2 To Mana After Each Kill +20 To Strength +10 To Vitality
<b>Treachery</b> Char. Level:43 <b>v1.11 Only</b>	3 Socket Body Armor		Shael Thul Lem	r13 r10 r20	5% Chance To Cast Level 15 Fade When Struck 25% Chance To Cast level 15 Venom On Striking +2 To Assassin Skills +45% Increased Attack Speed +20% Faster Hit Recovery Cold Resist +30% 50% Extra Gold From Monsters
<b>Venom</b> Char. Level:49	3 Socket Weapons		Tal Dol Mal	r07 r14 r23	Hit Causes Monster To Flee 25% Prevent Monster Heal Ignore Target's Defense 7% Mana Stolen Per Hit Level 15 Poison Explosion (27 Charges) Level 13 Poison Nova (11 Charges) +273 Poison Damage Over 6 seconds

Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Voice of Reason</b> Char. Level:43 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Swords / Maces	   	Lem Ko El Eld	r20 r18 r01 r02	15% Chance To Cast Level 13 Frozen Orb On Striking 18% Chance To Cast Level 20 Ice Blast On Striking +50 To Attack Rating +220-350% Damage To Demons +355-375% Damage To Undead (varies) +50 To Attack Rating Against Undead Adds 100-220 Cold Damage -24% To Enemy Cold Resistance +10 To Dexterity Cannot Be Frozen 75% Extra Gold From Monsters +1 To Light Radius
<b>Wealth</b> Char. Level:43	3 Socket Body Armor	  	Lem Ko Tir	r20 r18 r03	300% Extra Gold From Monsters 100% Better Chance Of Getting Magic Items +2 To Mana After Each Kill +10 To Dexterity
<b>White</b> Char. Level:35	2 Socket Wands	 	Dol Io	r14 r16	Hit Causes Monster To Flee 25% +10 To Vitality +3 To Poison And Bone Skills (Necromancer Only) +3 To Bone Armor (Necromancer Only) +2 To Bone Spear (Necromancer Only) +4 To Skeleton Mastery (Necromancer Only) Magic Damage Reduced By 4 20% Faster Cast Rate +13 To Mana
<b>Wind</b> Char. Level:61 <b>v1.10 - 1.11Only</b>	2 Socket Melee Weapons	 	Sur El	r29 r01	10% Chance To Cast Level 9 Tornado On Striking +20% Faster Run/Walk +40% Increased Attack Speed +15% Faster Hit Recovery +120-160% Enhanced Damage (varies) -50% Target Defense +50 To Attack Rating Hit Blinds Target +1 To Light Radius Level 13 Twister (127 Charges)

Rune Word	Allowed Items	Runes	Order	Code	Completed Stats
<b>Wrath</b> Char. Level:63 <b>v1.10 - 1.11Only</b> <b>On-line Ladder Only</b>  This RuneWord <b>does not</b> work in Single-Player, Open Battle.net, or non-ladder characters	4 Socket Missile Weapons		Pul Lum Ber Mal	R21 r17 r30 r23	30% Chance To Cast Level 1 Decrepify On Striking 5% Chance To Cast Level 10 Life Tap On Striking +375% Damage To Demons +100 To Attack Rating Against Demons +250-300% Damage To Undead (varies) Adds 85-120 Magic Damage Adds 41-240 Lightning Damage 20% Chance of Crushing Blow Prevent Monster Heal +10 To Energy Cannot Be Frozen
<b>Zephyr</b> Char. Level:21	2 Socket Missile Weapons		Ort Eth	r09 r05	+33% Enhanced Damage +66 To Attack Rating Adds 1-50 Lightning Damage -25% Target Defense +25 Defense 25% Faster Run/Walk 25% Increased Attack Speed 7% Chance To Cast Level 1 Twister When Struck

**Notes are on the next page...**

## Notes:

**Character Level:** The Character level listed is the **minimum** level required. If you put a low-level RuneWord into an item with a higher Character level requirement, then you must be at the character level of that item.

**Maces:** Maces doesn't mean all Mace class weapons. (See **Maces** under **Item Types for Formulae**)

**Skills for all character types:** 1.10 Rune Words allow players of other classes to use certain skills that are previously only for a certain class. That is why, for example, you don't see +1 To Zeal (Paladin Only). Any class can use that ability once they have completed the Rune Word.

### Item Types for Formulae:

**Body Armor** = Any armor that is worn on your chest and **not** any other type of armor such as boots, helms, gloves, etc.

**Clubs** = Club, Spiked Club, Cudgel, Barbed Club, Truncheon, Tyrant Club.

**Hammers** = War Hammer, Maul, Great Maul, Battle Hammer, War Club, Martel de Fur, Legendary Mallet, Ogre Maul, Thunder Maul.

**Maces** = Mace, Morning Star, Flail, Flanged Mace, Jagged Star, Knout, Reinforced Mace, Devil Star, Scourge.

**Melee Weapons** = Any weapon that is **not** ranged such as a Sword or Hammer.

A Bow or Crossbow are examples of ranged weapons. Sorceress Orbs are **not** considered Melee Weapons.

**Missile Weapons** = Bows and Crossbows, weapons that use Arrows or Bolts.

**Scepters** = Scepter, Grand Scepter, War Scepter, Rune Scepter, Holy Water Sprinkler, Divine Scepter, Mighty Scepter, Seraph Rod, Caduceus.

**Helms** = Any armor that is worn on the head, including helms, Barbarian Helms, Druid Pelts, and Circlets.

**Shield** = Any armor that can be used to block, including shields, Necromancer Shrunken Heads, and Paladin Shields.

**Weapons** = Melee Weapons, Missile Weapons, Thrown Weapons, Orbs

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